

Learning Non-linear Ranking Functions for Web Search using Probabilistic Model Building GP

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THE UNIVERSITY OF TOKYO

Outline

- Introduction
- Learning to Rank
- Probabilistic Model Building GP
- The Proposed method: **Rank-PMBGP**
- Experiments and discussion
- Conclusion

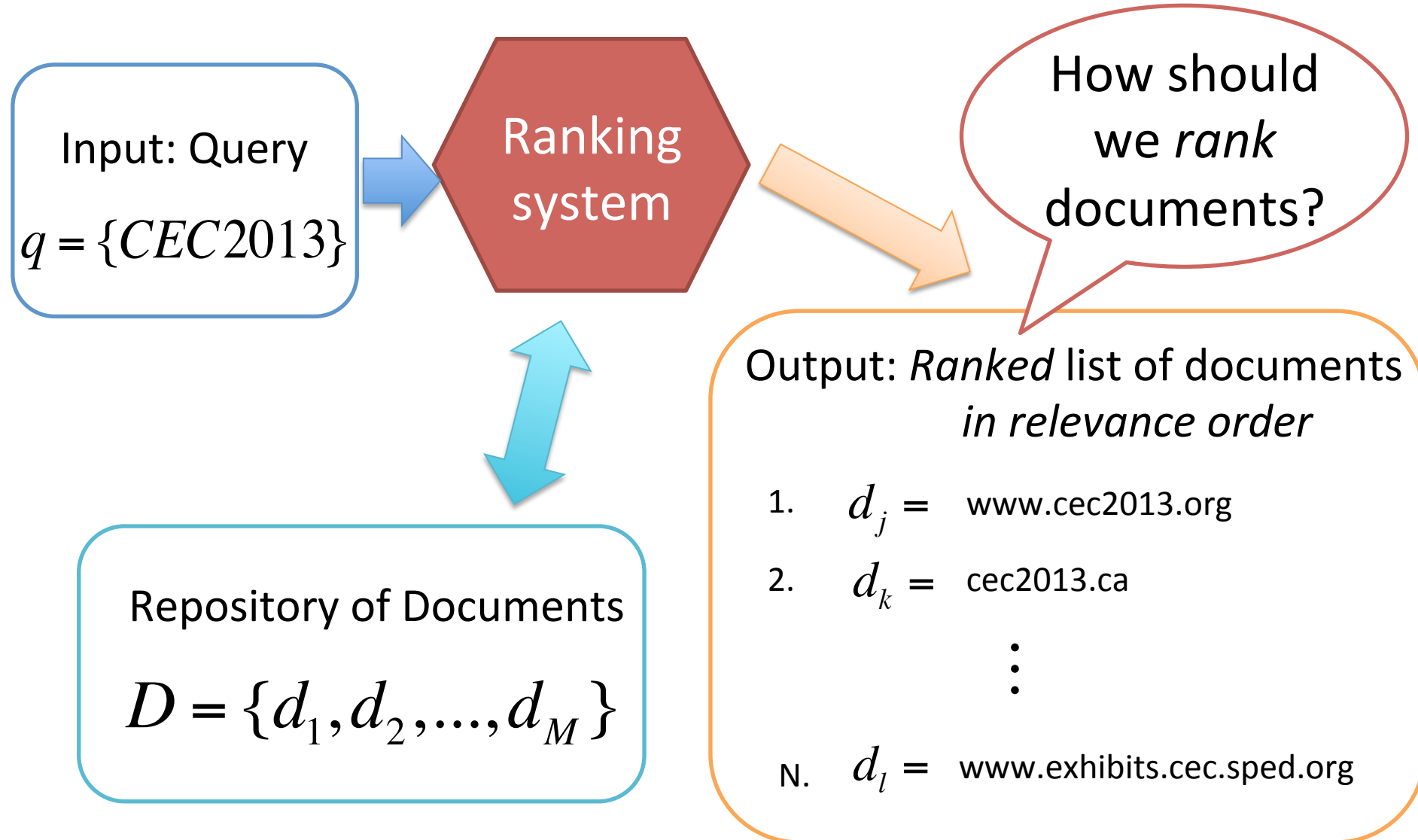
Search engines

The Google logo, featuring the word "Google" in its characteristic multi-colored font.The Yandex logo, with the word "Yandex" in a bold, black, sans-serif font. The "Y" is red. Below it is the tagline "Her şeyi bulun" in a smaller, black, sans-serif font.

The most efficient
way to search
documents from
Web

The Yahoo! logo, with the word "YAHOO!" in a bold, red, sans-serif font.The bing logo, with the word "bing" in a blue, sans-serif font. The "i" has a small yellow dot.The Baidu logo, featuring the word "Baidu" in a bold, red, sans-serif font. The "i" is replaced by a blue paw print. To the right of the paw print is the Chinese characters "百度" in red. Below the logo is the website address "www.baidu.com" in a black, sans-serif font.

The anatomy of a search engine

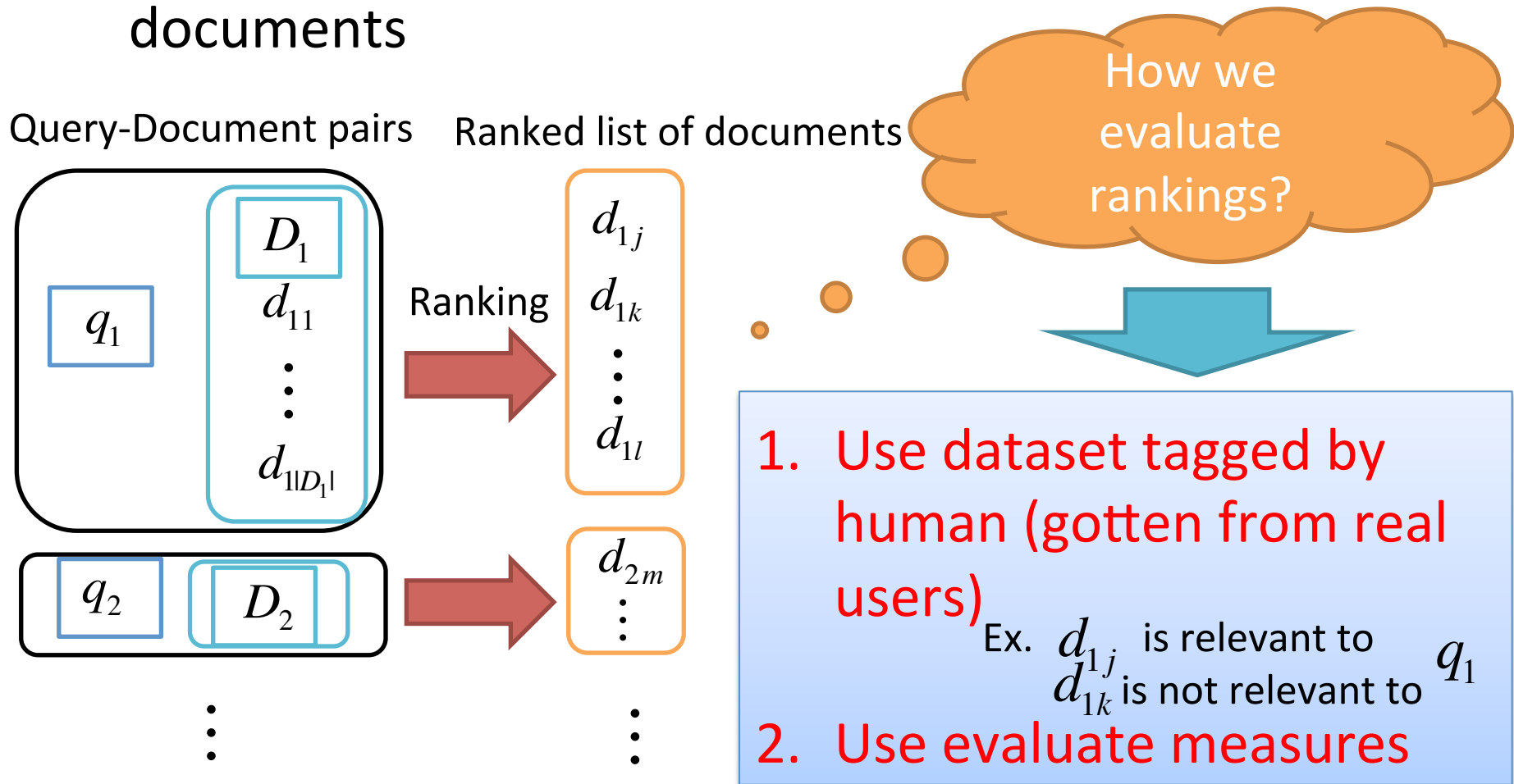


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Problem Settings

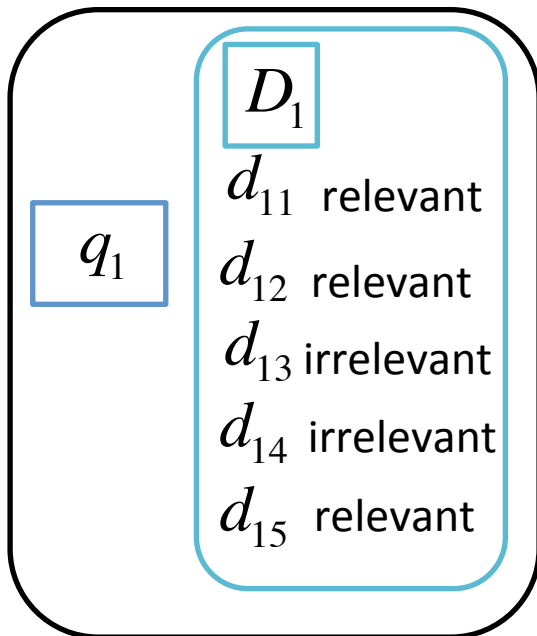
- When Query-Document pairs are given, we want Ranking System which outputs *proper* ranked list of documents



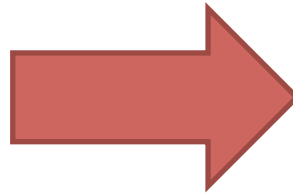
P@n (Precision at position n)

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

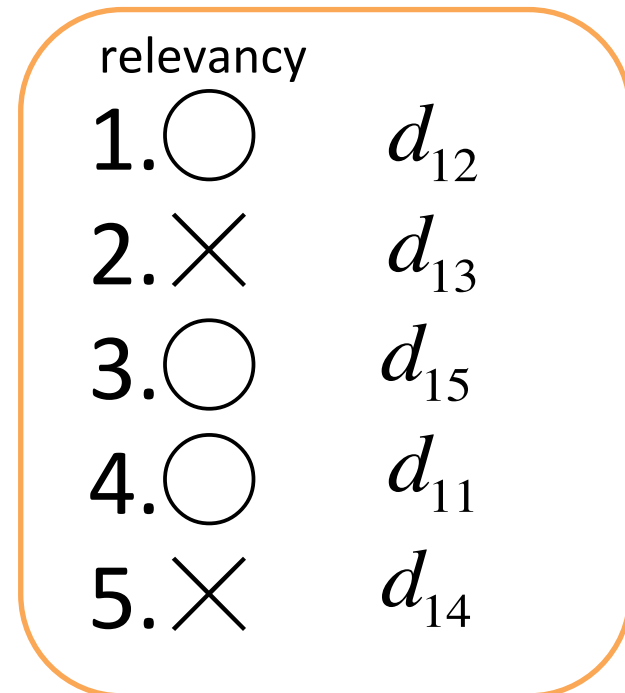
A Query-Document pair



Ranking



Ranked list of documents



P@n (Precision at position n)

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

Ranked list of documents

relevancy

1. ○  d_{12}

2. ✕ d_{13}

3. ○ d_{15}

4. ○ d_{11}

5. ✕ d_{14}

$$P@1 = 1 / 1 = 1$$

P@n (Precision at position n)

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

Ranked list of documents

relevancy		
1.	○	d_{12}
2.	×	d_{13}
3.	○	d_{15}
4.	○	d_{11}
5.	×	d_{14}

$$P@1 = 1 / 1 = 1$$

$$P@2 = 1 / 2 = 0.5$$

P@n (Precision at position n)

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

Ranked list of documents

relevancy		
1.○		d_{12}
2.×		d_{13}
3.○		d_{15}
4.○		d_{11}
5.×		d_{14}

$$P@1 = 1 / 1 = 1$$

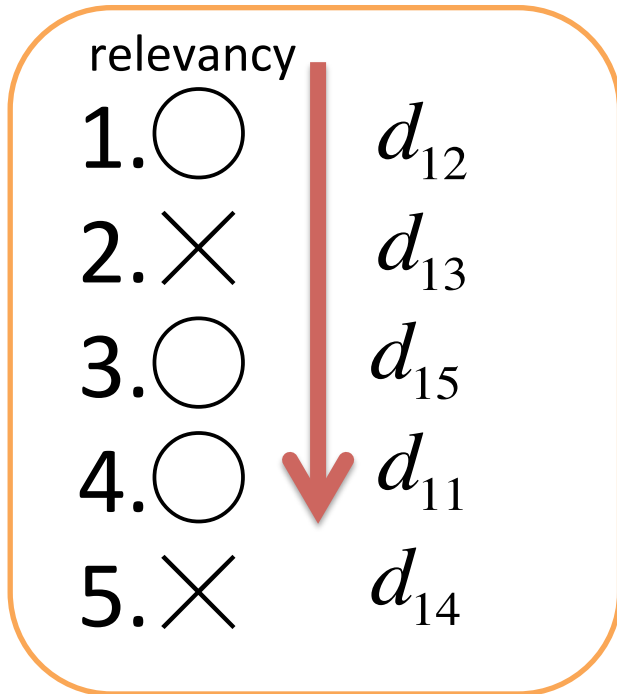
$$P@2 = 1 / 2 = 0.5$$

$$P@3 = 2 / 3 = 0.67$$

P@n (Precision at position n)

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

Ranked list of documents



$$P@1 = 1 / 1 = 1$$

$$P@2 = 1 / 2 = 0.5$$

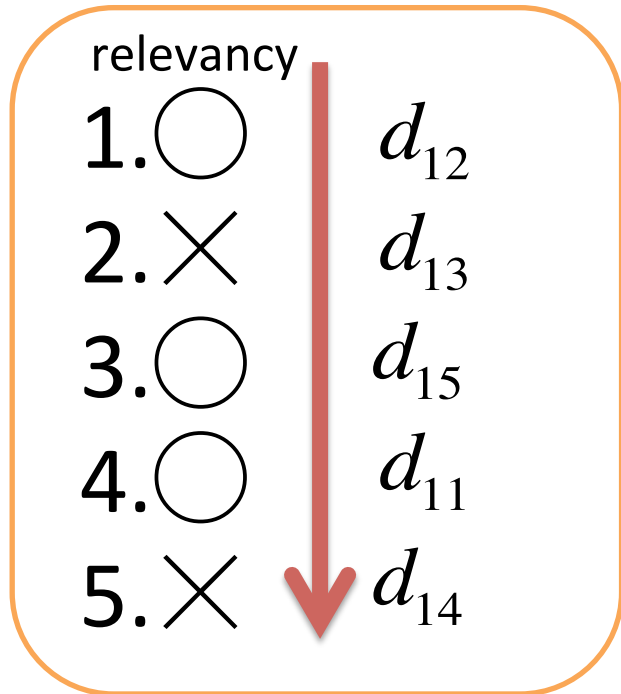
$$P@3 = 2 / 3 = 0.67$$

$$P@4 = 3 / 4 = 0.75$$

P@n (Precision at position n)

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

Ranked list of documents



$$P@1 = 1 / 1 = 1$$

$$P@2 = 1 / 2 = 0.5$$

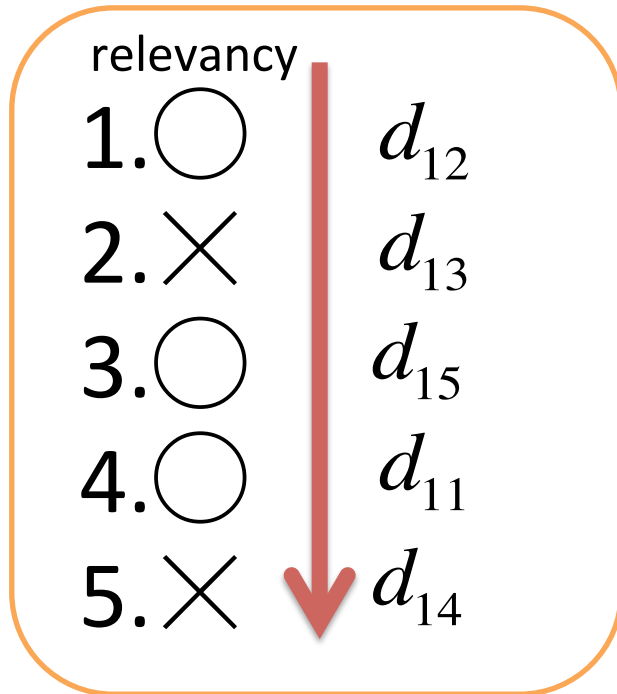
$$P@3 = 2 / 3 = 0.67$$

$$P@4 = 3 / 4 = 0.75$$

$$P@5 = 3 / 5 = 0.6$$

AP (Average Precision)

Ranked list of documents



✕ Usually, $N = 10$

$$AP = \frac{\sum_{n=1}^N (P@n \times rel(n))}{\text{No. of relevant docs for this query}}$$

$$P@1 = 1$$

$$P@2 = 0.5$$

$$P@3 = 0.67$$

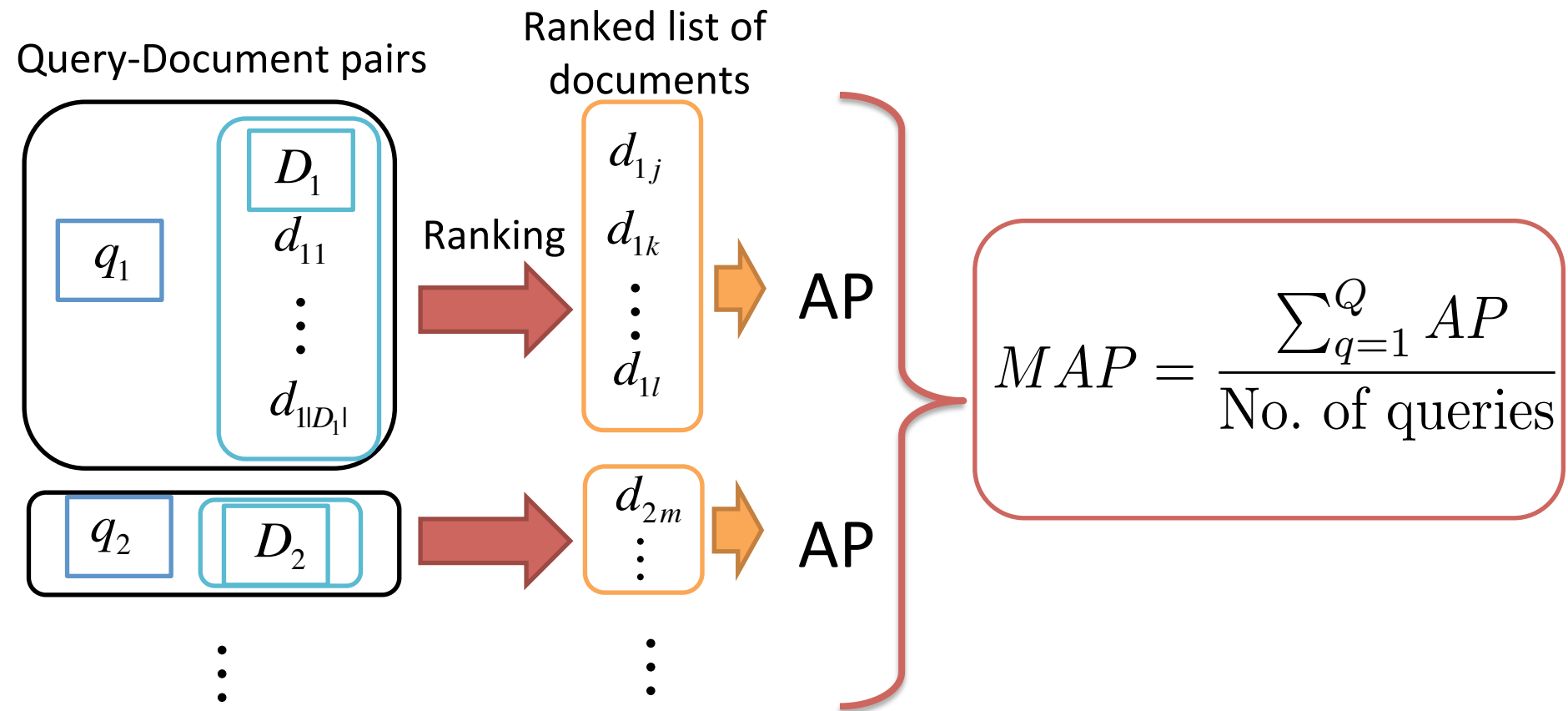
$$P@4 = 0.75$$

$$P@5 = 0.6$$

$$AP = (P@1 + P@2 + P@3 + P@4 + P@5) / 5$$
$$= 0.70$$

MAP (Mean Average Precision)

- Popular evaluation method for ranking, but time consuming
- Employed as fitness function in the proposed method



Features that search engines must consider

- Relevancy between query and document: depends on both query and document
 - term frequency (tf)
 - inverse document frequency(idf)
 - tf-idf
 - BM25: normalized tf-idf by document length
- Importance of documents: depends only on document
 - Page rank
 - HITS

Can a combination of these features define more accurate relevancy and importance?

Ranking function & Learning to Rank

- Ranking function
 - Combination of relevancy and importance features
 - Returns higher real values for more relevant query and document pairs
- *Linear* ranking function was commonly used
$$F(query, document) = \sum \omega_i f_i$$
 - Can be easily optimized
 - Fast for large queries
- Learning to Rank
 - To learn and optimize ranking function

Non-linear Ranking Function

- Generally
 - More degrees of freedom, possible to fit the actual ranking function better
- Experimental Results
 - Yahoo! Learning to Rank Challenge Overview [O. Chapelle et al. 2011]
“The results of the challenge clearly showed that nonlinear models such as trees and ensemble learning methods are powerful techniques.”
 - Non-linear baseline, GBDT (Gradient Boosted Decision Tree) [J. Freedman 2002], beats many linear challengers

The attention to Non-linear learning to rank is
ever increasing!

However, Non-linear search space is vast...

Outline

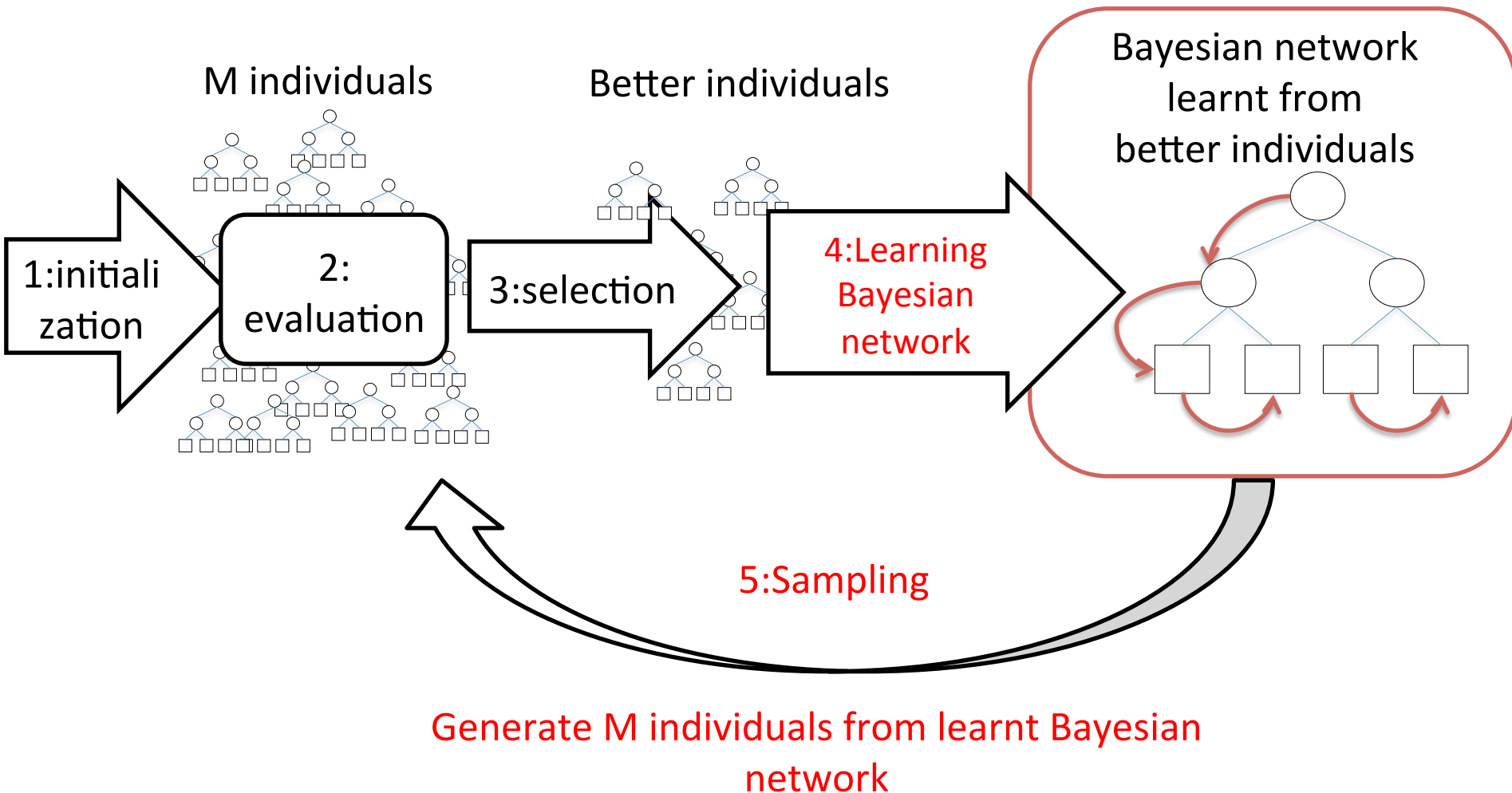
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PMBGP (Probabilistic Model Building GP)

- Extension of EDAs (Estimation of Distribution Algorithms) to tree structures, functions or programs
- Estimate subtrees or other building blocks using Probabilistic models

In non-linear vast search space, it is considered efficient to estimate building blocks for searching good ranking functions

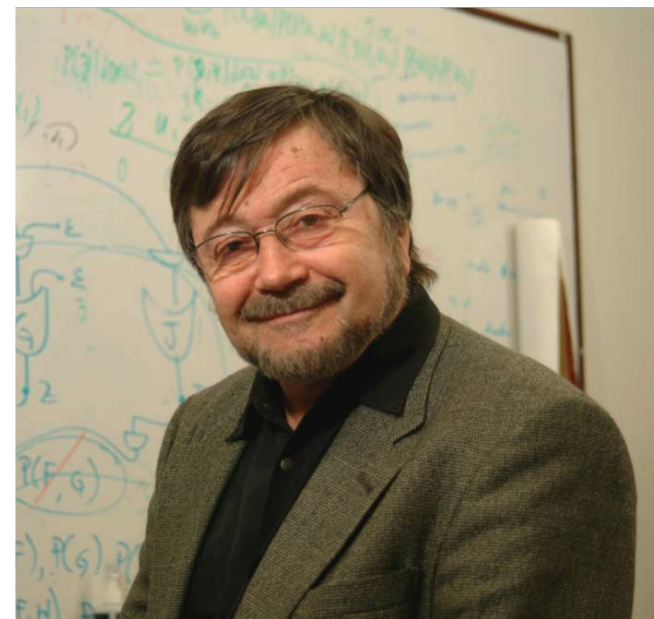
The Flow of Probabilistic Model Building GP (Using Bayesian network)



※ M: population size

Bayesian network

- ✧ Probabilistic model to describe conditional dependencies
- ✧ Many applications
 - ✧ Disease detection
 - ✧ Machine trouble detection
 - ✧ Evolutionary Computation
 - ✧ EDA and Probabilistic Model Building GP

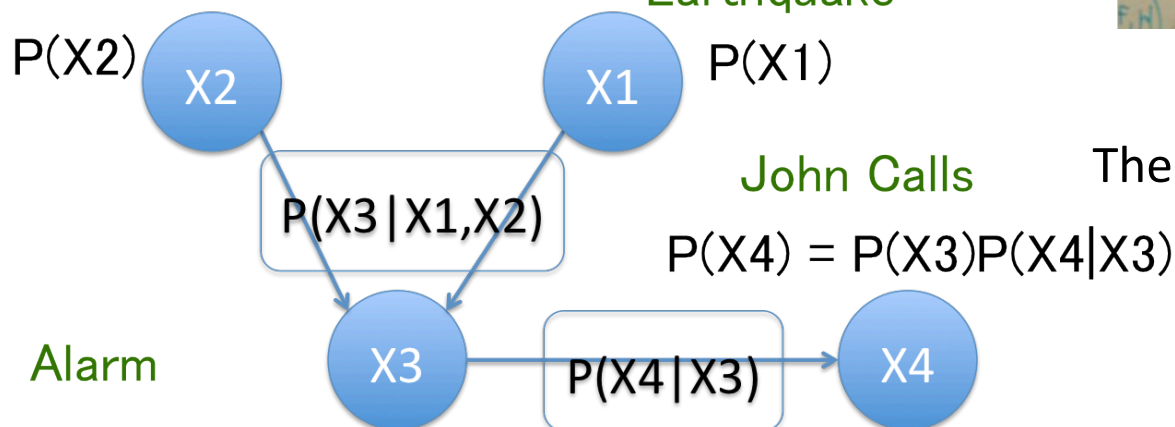


Judea Pearl

The 2011 winner of Turing Award

Burglary

Earthquake



Alarm

John Calls

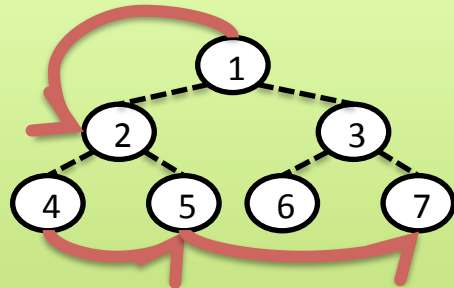
$$P(X4) = P(X3)P(X4|X3)$$

$$P(X3) = P(X1)P(X2)P(X3|X1,X2)$$

4 : Learning Bayesian network

Better individuals at generation g : B_g

Graph structure G



MAP (Maximum a posteriori) estimation

$$\hat{G} = \arg \max_G (P(G | B_g))$$

$$= \arg \max_G (P(B_g | G)P(G))$$

Greedy search for graph structure with maximize

$$P(B_g | G)P(G)$$

ex. BD score, BIC score

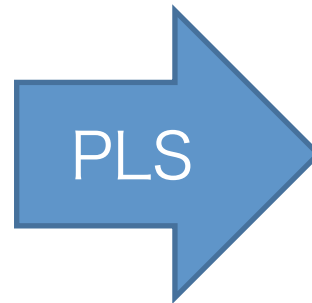
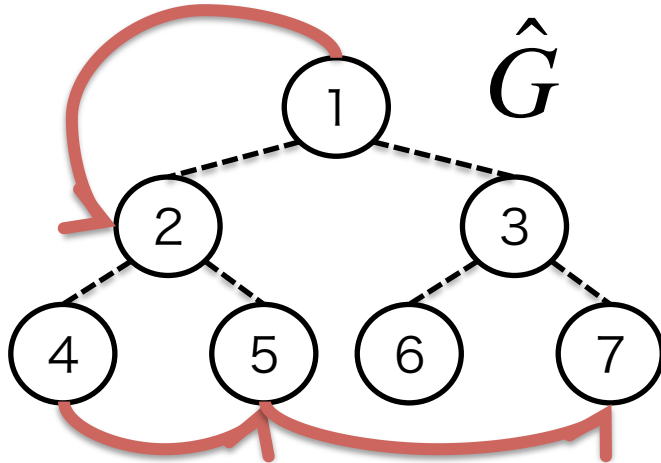
MAP (Maximum a posteriori)
estimated Bayesian network

\hat{G}

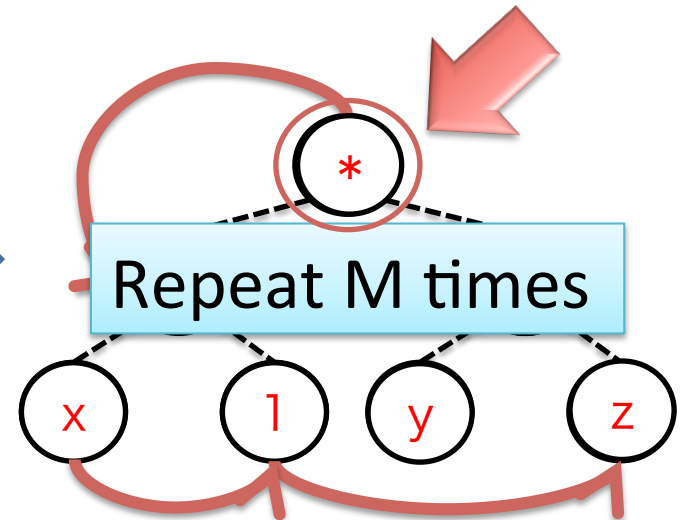
5 : Sampling (generation of new individuals)

PLS: Probabilistic Logic Sampling

Learnt Bayesian network



A sampled individual



✖ M: population size

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The proposed method: **Rank-PMBGP**

Non-linear Learning to Rank using PMBGP

- Base: POLE (Program Optimization with Linkage Estimation) [Y. Hasegawa et al. 2007]
- Function nodes: $\{+, -, *$
- Terminal nodes:
 - Variable nodes: features
 - Constant node: weights for features $[0,1]$



Create non-linear elements

- Fitness: MAP

$$MAP = \frac{\sum_{q=1}^Q AP}{\text{No. of queries}}$$

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

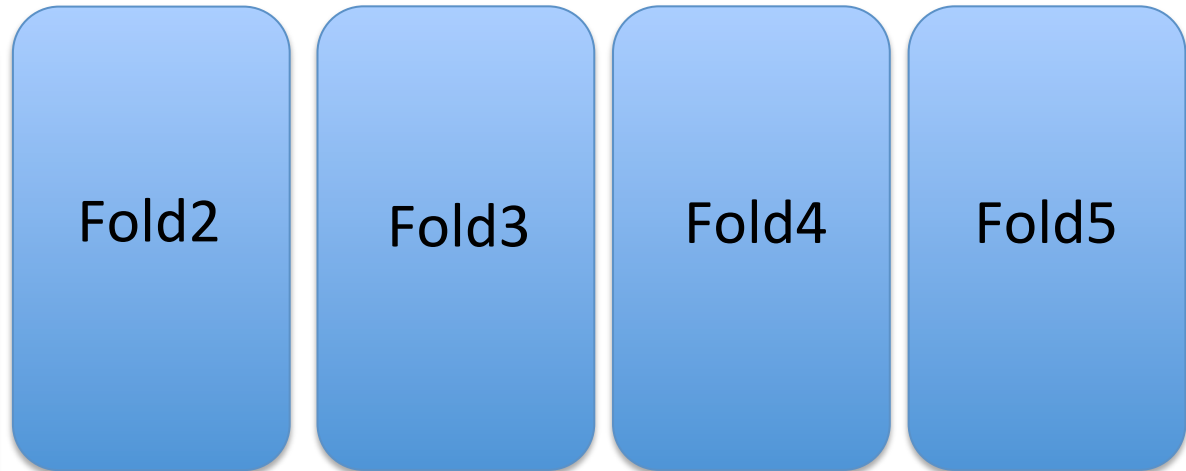
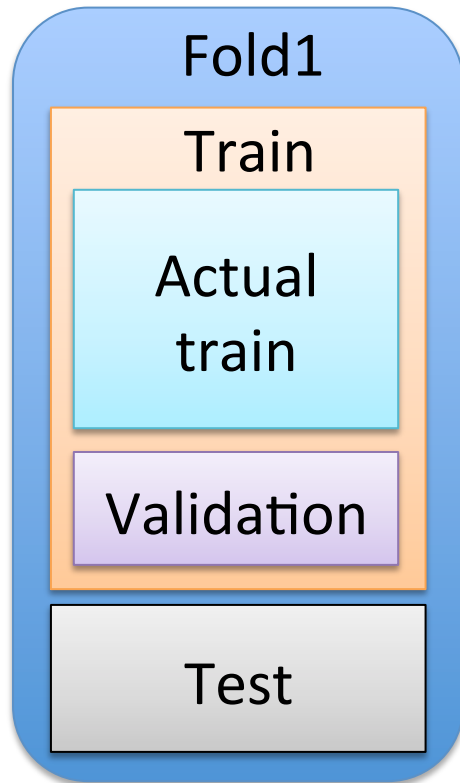
$$AP = \frac{\sum_{n=1}^N (P@n \times rel(n))}{\text{No. of relevant docs for this query}}$$

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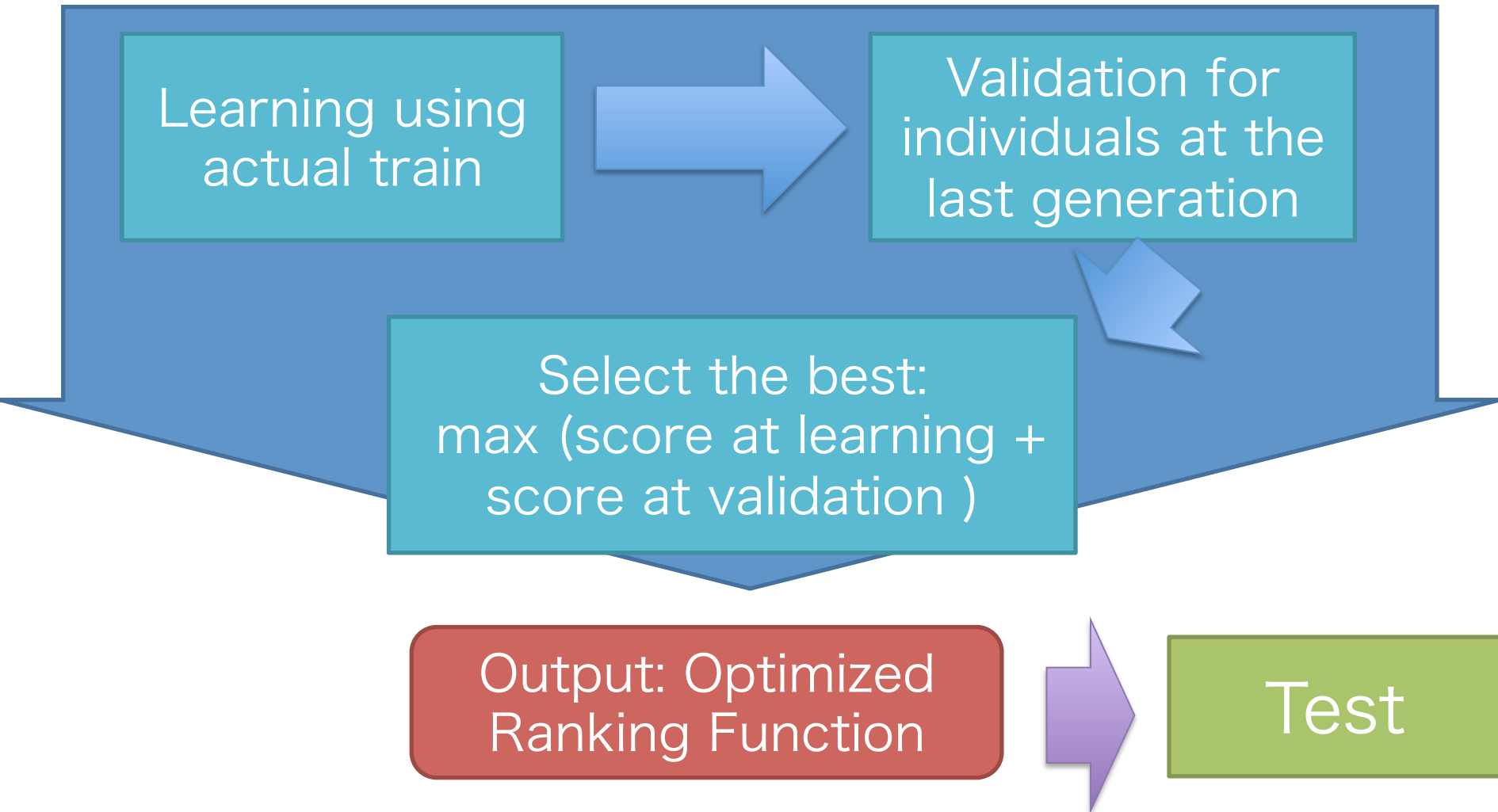
Dataset

LETOR : Released by Microsoft Research Asia



- ✓ Collected from real users
- ✓ Standard dataset used in many papers
- ✓ TD2003 (49171 lines) and TD2004 (74170 lines)
 - ✓ Such a large data that MAP calculation (fitness evaluation) is very time consuming
- ✓ 44 features

The Flow of experiments



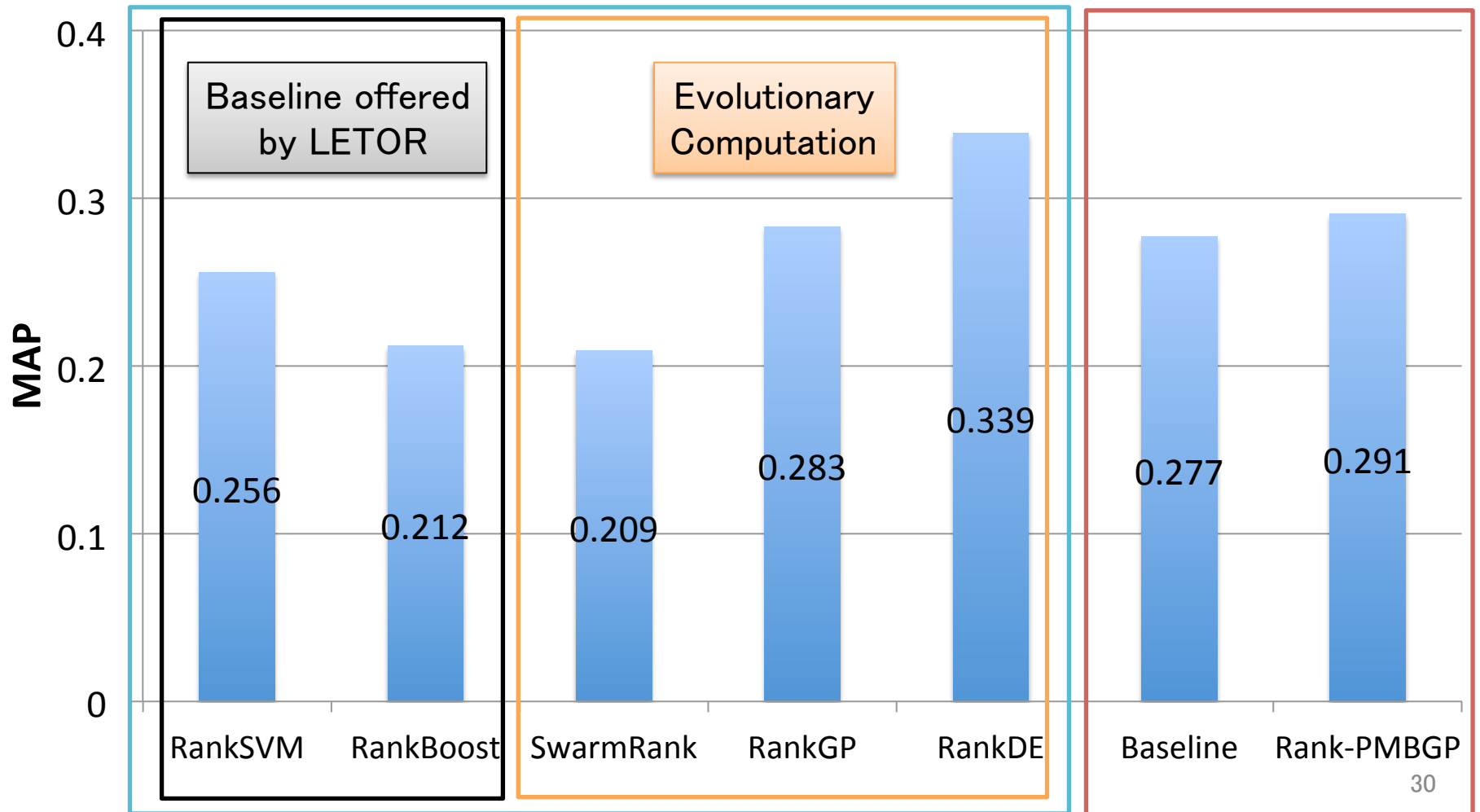
Methods for comparison

- RankSVM [R. Herbrich et al. 1999]
 - Using Support Vector Machine to discriminate relevance or not
- RankBoost [Y. Freund et al. 2003]
 - An application of Adaboost to learning to rank
- SwarmRank [E. Diaz-Aviles et al. 2009]
 - Optimize linear ranking function by PSO (Particle Swarm Optimization)
- RankGP [J. Y. Yeh et al. 2007]
 - Optimize linear ranking function using GP
- RankDE [D. Bollegala et al. 2011]
 - This achieves best score among evolutionary computation based learning to rank
 - Optimize linear ranking function using DE (Differential Evolution)
- Our Baseline
 - Optimize non-linear ranking function using GP
 - Extension of RankGP

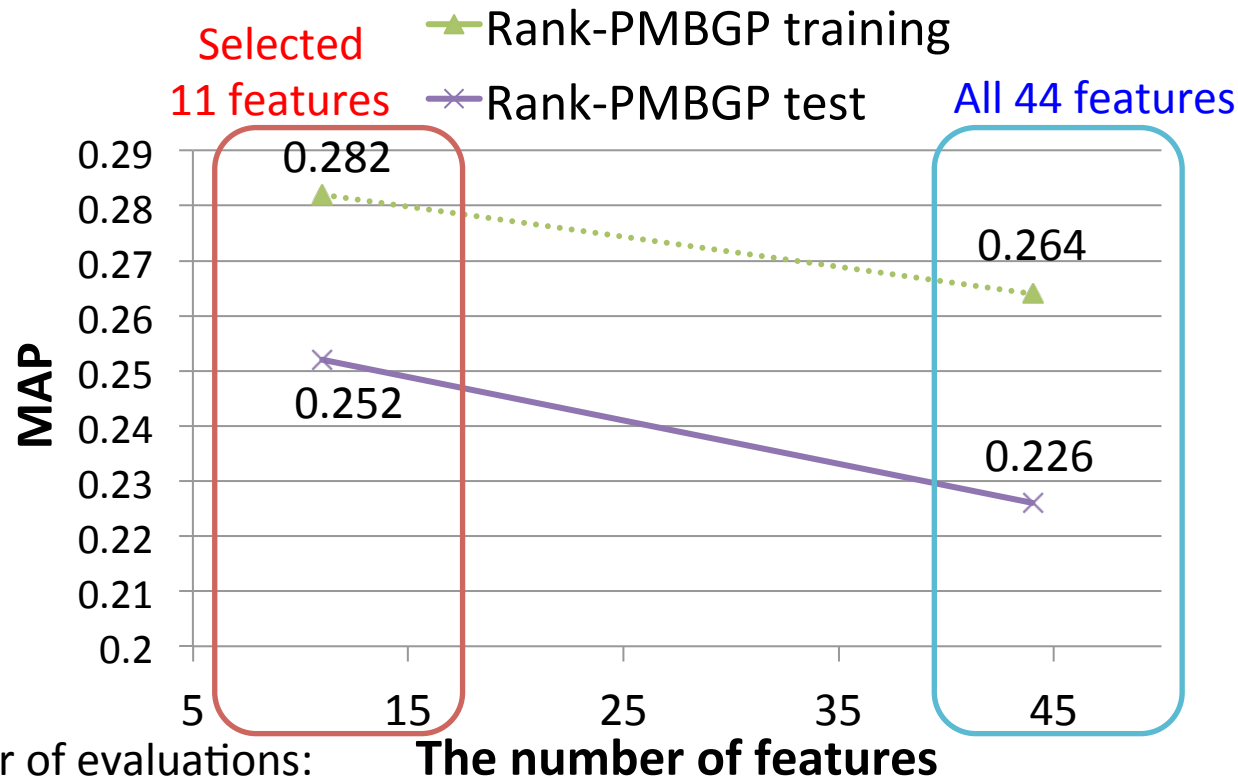
Comparison with existing methods

Linear

Non-linear



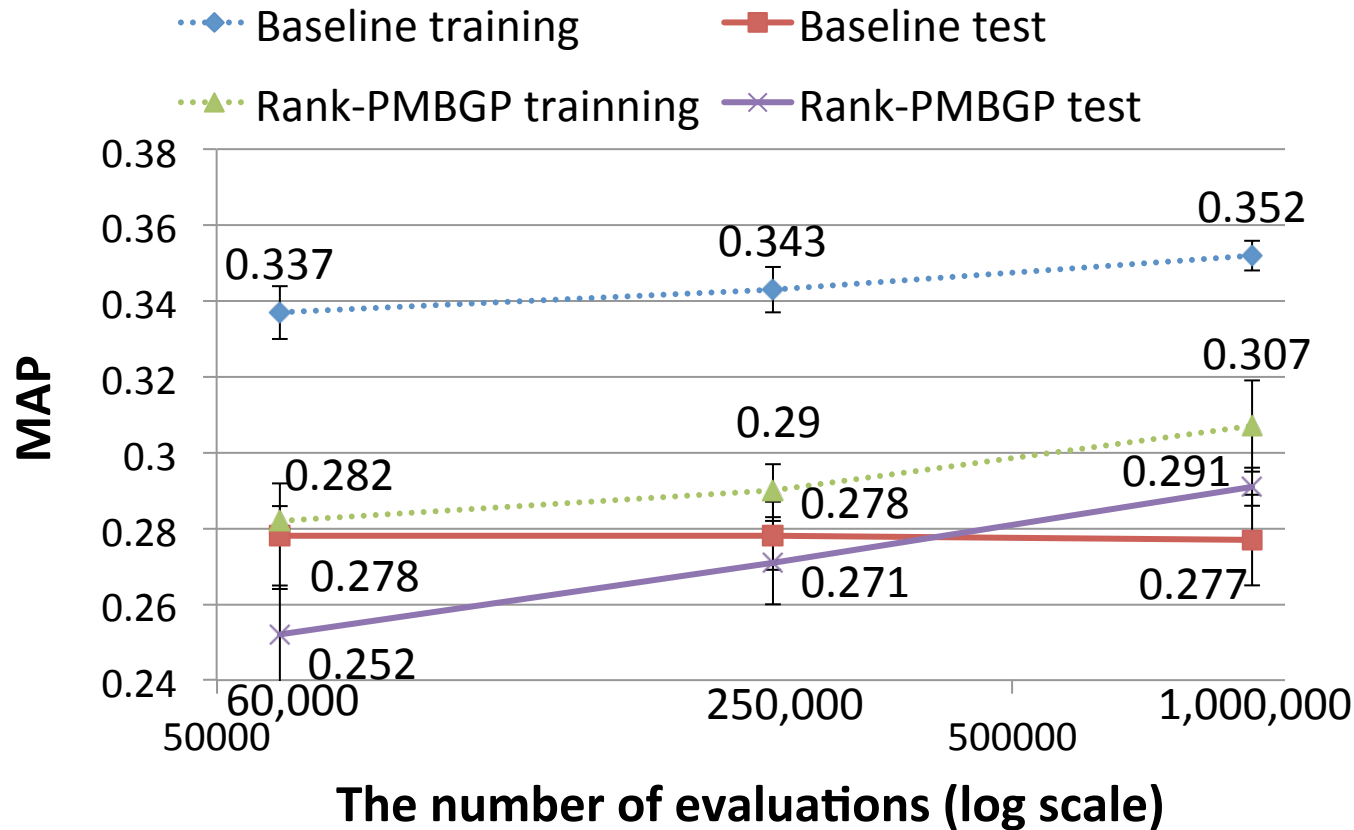
The effect of Differential Evolution based feature selection



✂ The number of evaluations:
60,000

Feature selection improves MAP score

Baseline (GP) versus Rank-PMBGP (TD2003)



Although Baseline does not improve,
Rank-PMBGP improves
as the number of evaluations increases

Conclusion

- We proposed Probabilistic Model Building GP based method to optimize Non-linear Ranking Function
- The proposed method, **Rank-PMBGP**, outperforms GP based Baseline and some of the existing methods
- Although feature selection is effective, further research is required to reduce the search space
- Analysis of optimized ranking function is future work

Thank you!

If you have any questions,
please feel free to e-mail to
sato@iba.t.u-tokyo.ac.jp

Q&A

Why we employ POLE as Probabilistic Model Building GP?

- Learn graph structure and parameter at each generation
 - Better than other Bayesian network based PMBGPs with fixed structure
- Use EPT (Expanded Parse Tree)
 - Special function node push terminal symbols on trunk into leaves. In other words, terminal symbols appear only in leaves
 - Learning of Bayesian network becomes easy since symbols on trunk is reduced (only functions)

Features in LETOR

- ▶ low-level content features
 - ▶ tf: term frequency
 - ▶ idf: inverse document frequency
 - ▶ dl: document length
 - ▶ tfidf: multiplication of tf and idf
- ▶ high-level content features
 - ▶ BM25
 - ▶ LMIR
- ▶ Hyperlink-based features
 - ▶ PageRank
 - ▶ Topical PageRank
 - ▶ HITS
 - ▶ Topical HITS
 - ▶ HostRank
- ▶ Hybrid features
 - ▶ Hyperlink-based relevance propagation
 - ▶ Site map-based relevance propagation
- ▶ Total: 44 features in the LETOR-2 dataset

Why did the non-linear proposed method lose to linear RankDE?

- Could not search non-linear vast search space thoroughly
 - Learning is not saturated at 1,000,000 fitness evaluations
 - We could not increase the number of fitness evaluations more since MAP calculation is very time consuming
 - 1 run (5 folds) takes over 24 hours
 - A future work is to reduce the number of evaluations
- Note that overfitting did not occur otherwise did in GP based baseline

The number of evaluations

➤ 60,000

- Population size: 600, maximum generation: 100

➤ 250,000

- Population size: 5000, maximum generation: 50

➤ 1,000,000

- Population size: 10000, maximum generation: 100

Parameters of Rank-PMBGP

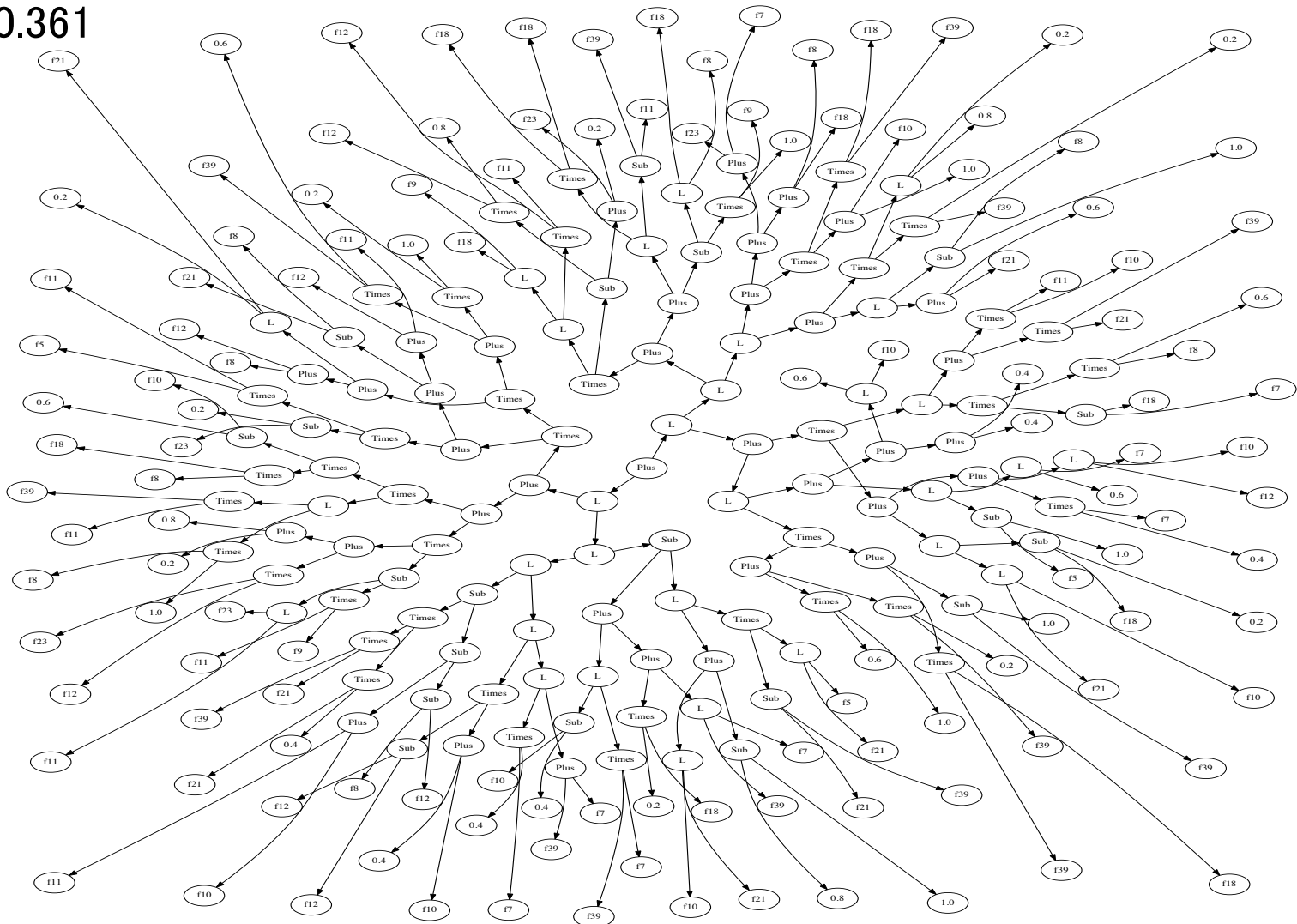
Parameters/Nodes	Settings
P_s	if population size is larger than 5000 use 0.05 otherwise use 0.2
P_e	if population size is larger than 5000 use 1 otherwise use 0.005
P_F	0.9
S_f	$\{+, -, *\}$ (all function takes two arguments)
S_v	11 features (id : name) 5: dl of URL 7: HITS hub 8: HostRank 9: idf of body 10: idf of anchor 11: idf of title 12: idf of URL 18: LMIRJM of anchor 21: LMIRDIR of extracted title 23: LMIRABS of title 39: Hyperlink base score propagation (weighted in-link) }
S_c	$\{0.2, 0.4, 0.6, 0.8, 1.0\}$
The number of terminal symbols	16
depth limitation	8

Parameters of Baseline using GP

Parameter	Definition	Value
P_e	Elitist Reproduction Rate	Only 1 individual
P_c	Crossover Rate	Initial value = 0.95, then change dynamically using AMRT
P_m	Mutation Rate	Initial value = 0.05, then change dynamically using AMRT
size _t	Tournament Size	5
P_F	Functional Selection Rate	0.9

An example of optimized ranking function by Rank-PMBGP (Fold4)

MAP:0.361



Some measures to evaluate ranked list of documents

$$P@n = \frac{\text{No. of relevant docs in top } n \text{ results}}{n}$$

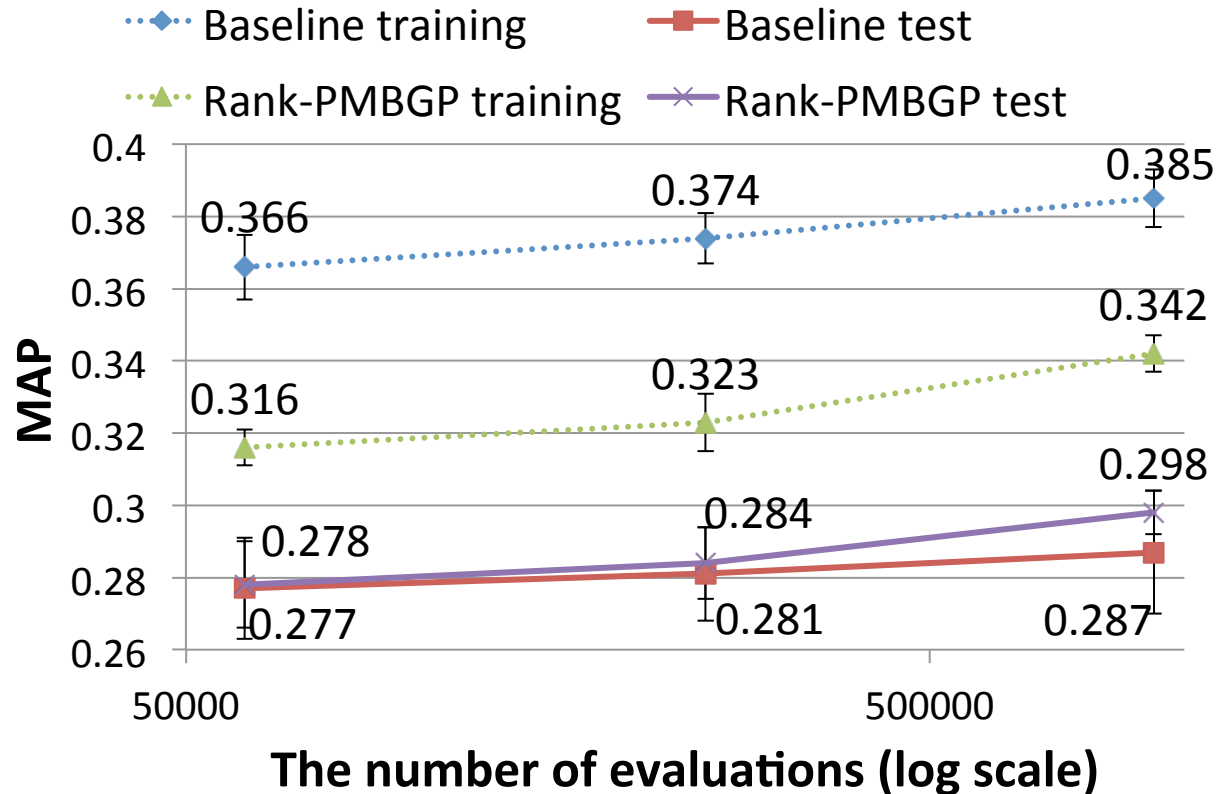
$$MAP = \frac{\sum_{q=1}^Q AP}{\text{No. of queries}}$$

$$AP = \frac{\sum_{n=1}^N (P@n \times rel(n))}{\text{No. of relevant docs for this query}}$$

$$NDCG@n = Z_n \sum_{j=1}^n \frac{2^{rel(j)} - 1}{\log(1 + j)}$$

$$Z_n = \frac{1}{\sum_{j=1}^n \frac{1}{\log(1 + j)}}$$

Result on TD2004



The same tendency is observed

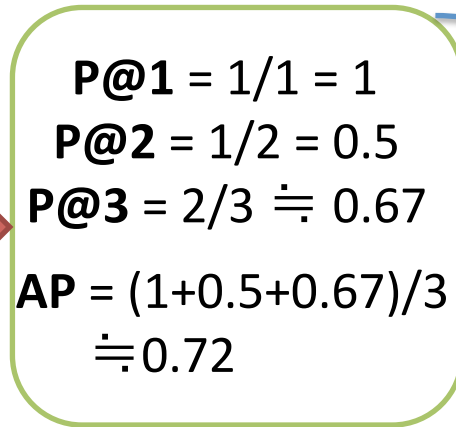
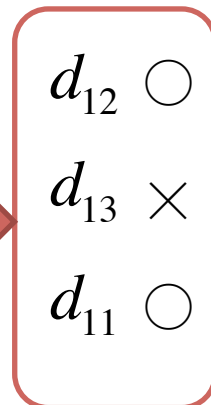
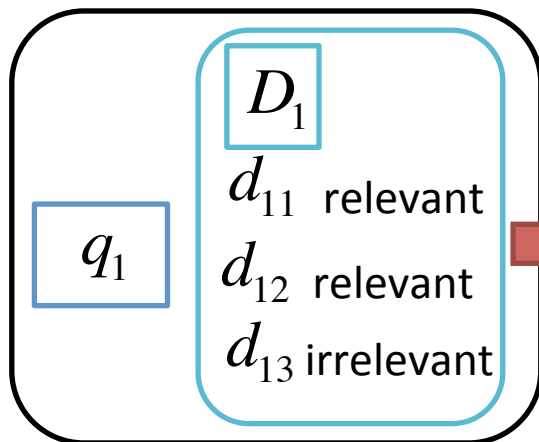
MAP (Mean Average Precision)

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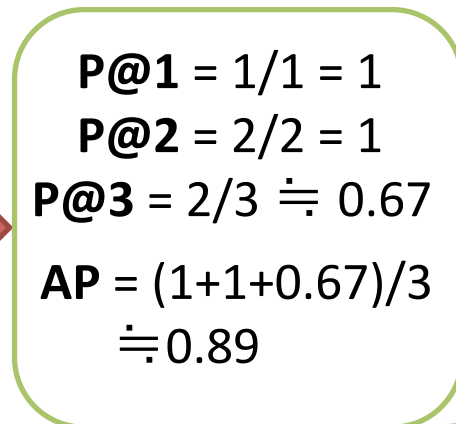
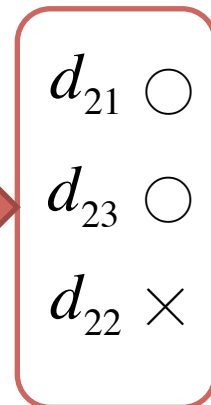
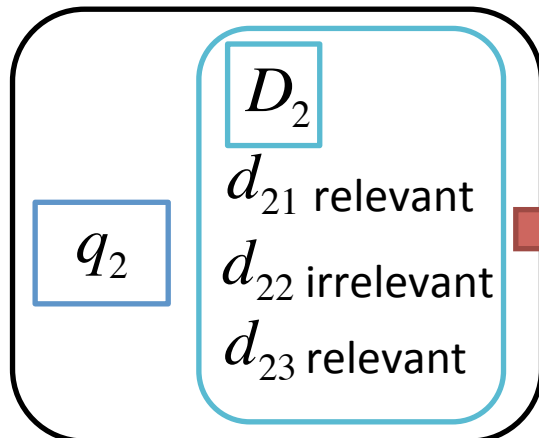
Query-Document pairs
(tagged data)

Rankings

P@n (Precision at position n)
and **AP** (Average Precision)



MAP
Average
AP for
all queries



$MAP = (0.72 + 0.89)/2 \doteq 0.81$

Problem Settings

- When query q and documents D are given, output *proper* ranked list of documents
- 問題設定
- 学習データの集め方
- 特徴量